

Handy Haversack Pack (Core Rulebook)

Handy Haversack + Contents = 3185 gold pieces. Weight = 5 lbs. Move action to retrieve item and does not provoke AoO

Contents of Handy Haversack

Item	Number	Price (gold)	Weight (each)	Total Weight	Total Cost
Acid (flask)	□□□□	10	1	4	40
Alchemist's fire (flask)	□□□□	20	1	4	80
Antitoxin (vial)	□□□□	50	0	0	200
Bedroll	1	0.1	5	5	0.1
Bell	1	1	0	0	1
Caltrops	2	1	2	4	2
Candle	□□□□□□□□	0.01	0	0	0.09
Canvas (sq. yd.)	4	0.1	1	4	0.4
Case, map or scroll	1	1	0.5	0.5	1
Chain (10 ft.)	1	30	2	2	30
Chalk	□□□□□	0.01	0	0	0.05
Dagger	1	2	1	1	2
Everburning torch	1	110	1	1	110
Fishhook	1	0.1	0	0	0.1
Flint and steel	1	1	0	0	1
Grappling hook	1	1	4	4	1
Hammer	1	0.5	2	2	0.5
Holy water (flask)	□□□□	25	1	4	100
Ink (1 oz. vial)	1	8	0	0	8
Inkpen	1	0.1	0	0	0.1
Javelin	1	1	1	1	1
Manacles (medium)	2	15	2	4	30
Manacles (small)	2	15	2	4	30
Mirror, small steel	1	10	0.5	0.5	10
Mug/Tankard, clay	1	0.02	1	1	0.02
Oil (1-pint flask)	□□□□	0.1	1	4	0.4
Paper (sheet)	1	0.4	0	0	0.4
Parchment (sheet)	1	0.2	0	0	0.2
Piton	4	0.1	0.5	2	0.4
Potion – Cure Light	□	50	0	0	50
Potion (Endure Elements)	□	50	0	0	50
Rations, trail (per day)	□□□□□□□□	0.5	1	7	3.5
Rope, silk (50 ft.)	1	10	5	5	10
Sack (empty)	4	0.1	0.5	2	0.4
Sewing needle	1	0.5	0	0	0.5
Signal whistle	1	0.8	0	0	0.8
Smokestick	□□□□	20	0.5	2	80
Sunrod	□□□□	2	1	4	8
Tanglefoot bag	□□□□	50	4	16	200
Thunderstone	□□□□	30	1	4	120
Tindertwig	□□□□□□□□□□	1	0	0	10
Torch	□□□□	0.01	1	4	0.04
Vial, ink or potion	1	1	0	0	1
Waterskin	1	1	4	4	1
Total Weight and Cost of Contents				100	1185

Extra Contents (20 lbs remain open in haversack)

Item	Number	Price (gold)	Weight (each)	Total Weight	Total Cost

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